

# A sound unification algorithm based on telescope equivalences

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# Pattern matching is awesome

Agda uses unification to:

- check which constructors are possible
- specialize the result type

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data Vec (A : Set) : ℕ → Set where
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[] : Vec A 0
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```
cons : (n : ℕ) → A → Vec A n  
      → Vec A (1 + n)
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`cons` : (`n` :  $\mathbb{N}$ )  $\rightarrow$  `A`  $\rightarrow$  `Vec` `A` `n`  
 $\rightarrow$  `Vec` `A` (1 + `n`)

`f` : `Vec` `A` 1  $\rightarrow$  `T`

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# Details of unification are important

Agda has pattern matching as a primitive,  
so results of unification determine  
Agda's notion of equality

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# Time for a quiz

Should the following code be accepted?

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{-# OPTIONS --without-K #-}
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$f : (\text{Bool}, \text{true}) \equiv (\text{Bool}, \text{false}) \rightarrow \perp$

$f ()$

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Answer: depends on the type of the equation!

# Postponing equations causes problems

If we postpone an equation,  
following equations can be heterogeneous

Naively continuing unification is bad

- Equality of second projections
- Injectivity of type constructors
- ...

It's hard to distinguish good and bad situations!

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# We need a general way to think about unification

It's not sufficient to “make things equal”

Core idea:

*Unification rules are equivalences  
between telescopes of equations*

This is the basis of the new  
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- 3 Higher-dimensional unification

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# What do we want from unification?

It has to be possible to translate  
pattern matching to eliminators

The core tool we need is  
**specialization by unification**

Build a function  $m : \Gamma \rightarrow \bar{u} \equiv_{\Delta} \bar{v} \rightarrow T$   
from a function  $m' : \Gamma' \rightarrow T\sigma$   
where  $\sigma : \Gamma' \rightarrow \Gamma$  is computed by unification

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# Intermezzo: telescopic equality

Type of an equation may depend on solution of previous equations

Heterogeneous equality doesn't keep enough information:

- Safe to consider equation homogeneous?
- Does equation depend on other equation?
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Solution: use “path over” construction to keep track of dependencies

For example:

$$(e_1 : m \equiv_{\mathbb{N}} n)(e_2 : u \equiv_{\text{Vec } A}^{e_1} v)$$

Cubical (abuse of) notation:

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# Specialization by unification

The goal is to construct  $m : \Gamma \rightarrow \bar{u} \equiv_{\Delta} \bar{v} \rightarrow T$

Input:

- Telescope  $\Gamma$  of *flexible variables*
- Telescope  $\bar{u} \equiv_{\Delta} \bar{v}$  of equations

Output:

- New telescope  $\Gamma'$
- Substitution  $\sigma : \Gamma' \rightarrow \Gamma$
- Evidence of unification  
 $\bar{e} : \Gamma' \rightarrow \bar{u}\sigma \equiv_{\Delta\sigma} \bar{v}\sigma$

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Output:

- New telescope  $\Gamma'$
- Telescope mapping  $f : \Gamma' \rightarrow \Gamma(\bar{u} \equiv_{\Delta} \bar{v})$

# Two more requirements

Let  $f : \Gamma' \rightarrow \Gamma(\bar{u} \equiv_{\Delta} \bar{v})$  be a unifier

- $f$  should be most general  
 $\Rightarrow f$  needs a *right inverse*  $g_1$
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# Most general unifiers as equivalences

A most general unifier of  $\bar{u}$  and  $\bar{v}$  is an equivalence  $f : \Gamma(\bar{u} \equiv_{\Delta} \bar{v}) \simeq \Gamma'$  for some  $\Gamma'$

Specialization by unification:

$$m : \Gamma \rightarrow \bar{u} \equiv_{\Delta} \bar{v} \rightarrow T$$
$$m \bar{x} \bar{e} = \overline{\text{subst}} (\lambda \bar{x} \bar{e}. T) (\text{isLinv } f \bar{x} \bar{e})$$
$$(m' (f \bar{x} \bar{e}))$$

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# Disunifiers

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# A sound unification algorithm based on telescope equivalences

- 1 Unifiers as equivalences
- 2 Unification rules**
- 3 Higher-dimensional unification

# Basic unification rules

MGU is constructed by chaining together equivalences given by unification rules

$$\begin{aligned} & (k \ l : \mathbb{N})(\underline{e} : \text{suc } k \equiv_{\mathbb{N}} \text{suc } l) \\ & \simeq (k \ \underline{l} : \mathbb{N})(\underline{e} : k \equiv_{\mathbb{N}} l) \\ & \simeq (k : \mathbb{N}) \end{aligned}$$

$$\begin{aligned} f^{-1} & : (k : \mathbb{N}) \rightarrow (k \ l : \mathbb{N})(\underline{e} : \text{suc } k \equiv_{\mathbb{N}} \text{suc } l) \\ f^{-1} \ k & = k; k; \text{refl} \end{aligned}$$

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# Basic unification rules

Solution:  $(x : A)(e : x \equiv_A t) \simeq ()$

Deletion:  $(f x \equiv_{\mathbb{N}} f x) \simeq ()$

Injectivity:  $(\text{succ } x \equiv_{\mathbb{N}} \text{succ } y) \simeq (x \equiv_{\mathbb{N}} y)$

Conflict:  $(\text{inj}_1 x \equiv_{A \uplus B} \text{inj}_2 y) \simeq \perp$

Cycle:  $(n \equiv_{\mathbb{N}} \text{succ } n) \simeq \perp$

+ auxiliary rules for weakening and reordering

# Rules for $\eta$ -equality of records

$\eta$ -expansion of a flexible variable:

$$\begin{aligned} & (\underline{p} : \mathbb{N} \times \mathbb{N})(e : \mathbf{fst} \ p \equiv_{\mathbb{N}} \mathbf{zero}) \\ & \simeq (\underline{x} : \mathbb{N})(y : \mathbb{N})(e : x \equiv_{\mathbb{N}} \mathbf{zero}) \\ & \simeq (y : \mathbb{N}) \end{aligned}$$

$\eta$ -expansion of an equation:

$$\begin{aligned} & (e : x, y \equiv_{\mathbb{N} \times \mathbb{N}} f \ z) \\ & \simeq (e_1 : x \equiv_{\mathbb{N}} \mathbf{fst} \ (f \ z)) \\ & \quad (e_2 : y \equiv_{\mathbb{N}} \mathbf{snd} \ (f \ z)) \end{aligned}$$

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# Rules for indexed data types

Idea: rules solve equations between indices together with equations between constructors

Example:

$$\begin{aligned} & (e_1 : \text{suc } m \equiv_{\mathbb{N}} \text{suc } n) \\ & (e_2 : \text{cons } m \ x \ xs \equiv_{\text{Vec } A \ e_1} \text{cons } n \ y \ ys) \\ \approx & (e_1 : m \equiv_{\mathbb{N}} n)(e_2 : x \equiv_A y) \\ & (e_3 : xs \equiv_{\text{Vec } A \ e_1} ys) \end{aligned}$$

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# Rules for indexed data types

This can give a real boost to power:

**data** `Im` ( $f : A \rightarrow B$ ) :  $B \rightarrow$  `Set` **where**

`image` :  $(x : A) \rightarrow$  `Im`  $f$  ( $f$   $x$ )

$(x\ y : A)(\underline{e}_1 : f\ x \equiv_B f\ y)$

$(\underline{e}_2 : \text{image}\ x \equiv_{\text{Im}\ f\ e_1} \text{image}\ y)$

$\simeq (x\ y : A)(e : x \equiv_A y)$

$\simeq (x : A)$

From this point, there be dragons

*Any questions so far?*

# A sound unification algorithm based on telescope equivalences

- 1 Unifiers as equivalences
- 2 Unification rules
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# Indexed rules are too restrictive

Rules for indexed datatypes require indices to be fully general

This is too restrictive:

$$\begin{aligned} & (e_1 : \text{cons } n \ x \ xs \equiv_{\text{Vec } A} (\text{succ } n) \ \text{cons } n \ y \ ys) \\ & \not\equiv (e_1 : x \equiv_A y)(e_2 : xs \equiv_{\text{Vec } A} n \ ys) \end{aligned}$$

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# Generalized rules for indexed data

The following rules can be generalized to arbitrary indices:

- Conflict
- Cycle
- Injectivity: only if index types satisfy  $K!$

# Reverse unification rules

Idea: we can generalize the indices  
by applying unification rules in reverse

# Reverse unification rules: example

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# Reverse unification rules: example

$$\begin{aligned} & (\underline{n} : \mathbb{N})(x \ y : A)(xs \ ys : \mathbf{Vec} \ A \ n) \\ & (e : \mathbf{cons} \ n \ x \ xs \equiv_{\mathbf{Vec} \ A} (\mathbf{suc} \ n) \ \mathbf{cons} \ n \ y \ ys) \\ & \quad (m \ n : \mathbb{N})(x \ y : A)(xs : \mathbf{Vec} \ A \ m)(ys : \mathbf{Vec} \ A \ n) \\ \simeq & \quad (\underline{e}_1 : m \equiv_{\mathbb{N}} n) \\ & \quad (\underline{e}_2 : \mathbf{cons} \ m \ x \ xs \equiv_{\mathbf{Vec} \ A} (\mathbf{suc} \ e_1) \ \mathbf{cons} \ n \ y \ ys) \\ & \quad (m \ n : \mathbb{N})(x \ y : A)(xs : \mathbf{Vec} \ A \ m)(ys : \mathbf{Vec} \ A \ n) \\ \simeq & \quad (\underline{e}_1 : \mathbf{suc} \ m \equiv_{\mathbb{N}} \mathbf{suc} \ n) \\ & \quad (\underline{e}_2 : \mathbf{cons} \ m \ x \ xs \equiv_{\mathbf{Vec} \ A} \underline{e}_1 \ \mathbf{cons} \ n \ y \ ys) \\ \simeq & \quad (\underline{m} \ n : \mathbb{N})(x \ \underline{y} : A)(xs : \mathbf{Vec} \ A \ m)(\underline{ys} : \mathbf{Vec} \ A \ n) \\ & \quad (\underline{e}_1 : m \equiv_{\mathbb{N}} n)(\underline{e}_2 : x \equiv_A \underline{y})(\underline{e}_3 : xs \equiv_{\mathbf{Vec} \ A} \underline{e}_1 \ \underline{ys}) \\ \simeq & \quad (n : \mathbb{N})(x : A)(xs : \mathbf{Vec} \ A \ n) \end{aligned}$$

# Reverse unification rules: problems

- Applicability is limited:  
indices need to be linear patterns
- Hard to implement
- Not clear how to apply injectivity  
for indexed data in reverse

# Going beyond the first level

Realization: same problem as for case splitting,  
only for equations instead of variables

We can solve it in the same way as well:  
by specialization by unification

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# Higher-dimensional unification: example

$$(e : \mathbf{cons} \ n \ x \ xS \equiv_{\mathbf{Vec} \ A} \ (\mathbf{suc} \ n) \ \mathbf{cons} \ n \ y \ yS)$$

$$(\underline{e}_1 : \mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n)$$

$$\simeq (\underline{e}_2 : \mathbf{cons} \ n \ x \ xS \equiv_{\mathbf{Vec} \ A \ e_1} \ \mathbf{cons} \ n \ y \ yS)$$

$$(\underline{f} : e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl})$$

$$\simeq (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ e_1} \ yS)$$

$$(\underline{f} : \mathbf{cong} \ \mathbf{suc} \ e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl})$$

$$\simeq (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ e_1} \ yS)$$

$$(\underline{f} : e_1 \equiv_{n \equiv_{\mathbb{N}} \ n} \ \mathbf{refl})$$

$$\simeq (e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ n} \ yS)$$

# Higher-dimensional unification: example

$$\begin{aligned} & (e : \mathbf{cons} \ n \ x \ xS \equiv_{\mathbf{Vec} \ A} \ (\mathbf{suc} \ n) \ \mathbf{cons} \ n \ y \ yS) \\ & \quad (\underline{e}_1 : \mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n) \\ \simeq & \quad (\underline{e}_2 : \mathbf{cons} \ n \ x \ xS \equiv_{\mathbf{Vec} \ A \ e_1} \ \mathbf{cons} \ n \ y \ yS) \\ & \quad (\underline{f} : e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl}) \\ \simeq & \quad (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ e_1} \ yS) \\ & \quad (\underline{f} : \mathbf{cong} \ \mathbf{suc} \ e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl}) \\ \simeq & \quad (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ e_1} \ yS) \\ & \quad (\underline{f} : e_1 \equiv_{n \equiv_{\mathbb{N}} \ n} \ \mathbf{refl}) \\ \simeq & \quad (e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ n} \ yS) \end{aligned}$$

# Higher-dimensional unification: example

$$\begin{aligned} & (e : \mathbf{cons} \ n \ x \ xs \equiv_{\mathbf{Vec} \ A} \ (\mathbf{suc} \ n) \ \mathbf{cons} \ n \ y \ ys) \\ & \quad (\underline{e_1} : \mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n) \\ \approx & \quad (\underline{e_2} : \mathbf{cons} \ n \ x \ xs \equiv_{\mathbf{Vec} \ A \ e_1} \ \mathbf{cons} \ n \ y \ ys) \\ & \quad (\underline{f} : e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl}) \\ \approx & \quad (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xs \equiv_{\mathbf{Vec} \ A \ e_1} \ ys) \\ & \quad (\underline{f} : \mathbf{cong} \ \mathbf{suc} \ e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl}) \\ \approx & \quad (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xs \equiv_{\mathbf{Vec} \ A \ e_1} \ ys) \\ & \quad (\underline{f} : e_1 \equiv_{n \equiv_{\mathbb{N}} \ n} \ \mathbf{refl}) \\ \approx & \quad (e_2 : x \equiv_A \ y)(e_3 : xs \equiv_{\mathbf{Vec} \ A \ n} \ ys) \end{aligned}$$

# Higher-dimensional unification: example

$$\begin{aligned} & (e : \mathbf{cons} \ n \ x \ xS \equiv_{\mathbf{Vec} \ A} \ (\mathbf{suc} \ n) \ \mathbf{cons} \ n \ y \ yS) \\ & \quad (\underline{e}_1 : \mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n) \\ \simeq & \quad (\underline{e}_2 : \mathbf{cons} \ n \ x \ xS \equiv_{\mathbf{Vec} \ A \ e_1} \ \mathbf{cons} \ n \ y \ yS) \\ & \quad (\underline{f} : e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl}) \\ \simeq & \quad (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ e_1} \ yS) \\ & \quad (\underline{f} : \mathbf{cong} \ \mathbf{suc} \ e_1 \equiv_{\mathbf{suc} \ n \equiv_{\mathbb{N}} \ \mathbf{suc} \ n} \ \mathbf{refl}) \\ \simeq & \quad (e_1 : n \equiv_{\mathbb{N}} \ n)(e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ e_1} \ yS) \\ & \quad (\underline{f} : e_1 \equiv_{n \equiv_{\mathbb{N}} \ n} \ \mathbf{refl}) \\ \simeq & \quad (e_2 : x \equiv_A \ y)(e_3 : xS \equiv_{\mathbf{Vec} \ A \ n} \ yS) \end{aligned}$$

# Representing higher-order problems using first-order syntax

An  $n$ -dimensional unification problem consists of

- a telescope  $\Gamma$  of flexible variables
- equation telescopes  $\Delta_1, \dots, \Delta_n$   
such that  $\vdash \Gamma \Delta_1 \dots \Delta_n$
- left- and right-hand sides  $\bar{u}_1, \bar{v}_1, \dots, \bar{u}_n, \bar{v}_n$   
such that  $\Gamma \Delta_1 \dots \Delta_{i-1} \vdash \bar{u}_i, \bar{v}_i : \Delta_i$

# Discussion

Higher-dimensional unification seems easier to implement than reverse rules

But maybe it goes too far?

Alternative: use reflection to implement a case splitting tactic based on unification

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